



Learning

Select ideas based on first hand observations, experience or imagination and develop these through open ended research

I can select ideas based on first hand observations, experience or imagination and develop these through open ended research

Refine his/her use of learnt techniques

I can improve my use of techniques I have been taught

Adapt his/her own final work following feedback or discussion based on their preparatory ideas

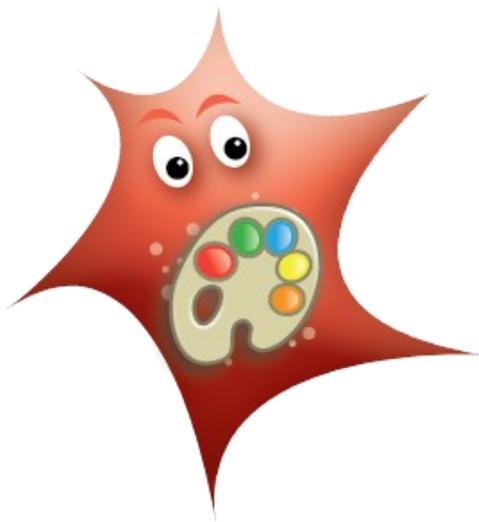
I can change and improve my own final work following feedback on my first thoughts and designs

Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts

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Explain and justify preferences towards different styles and artists

I can explain and justify my preferences towards different styles and artists



Techniques

Begin to develop an awareness of composition, scale and proportion in their work

I can explain how I have used composition, scale and proportion in my work

Use simple perspective in their work using a single focal point and horizon

I can use simple perspective in their work using a single focal point and horizon

Use techniques, colours, tones and effects in an appropriate way to represent things seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds

I can use techniques, colours, tones and effects in an appropriate way to represent things I have seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds

Produce intricate patterns and textures in a malleable media

I can produce intricate patterns in a malleable media

Use different techniques, colours and textures when designing and making pieces of work and explain his/her choices

I can use different techniques, colours and textures in my artwork and explain the choices I have made

Create intricate printing patterns by simplifying and modifying sketchbook designs

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Follow a design brief to achieve an effect for a particular function

I can follow a design brief to achieve an effect for a particular function